

Making Institutional/ Structural Changes

How can we make the student experience more
efficient, more effective, more constructive ...
and shorter?

Initial Brainstorm Results

* Cohorts

- Cohorts of student
- Contextualized courses for cohorts
- Faculty mentors for cohorts
- Stronger relationship with faculty
- Workshops for cohorts
- Career Counseling for cohorts
- Enrollment incentives for cohorts

* Pathways

- Clear, Transparent, User-friendly
- Informative with career info
- Videos by professionals
- Remediation Pathways

Initial Brainstorm Results

* Meta Majors

- Dedicated academic counseling
- Videos by professionals
- Info leading to smaller majors

* Counseling

- Interactive Info while students are in line
- Thinking about “Area-Specific Experts”
- Satellite-campus counseling offices
- Personal follow-up with those “stuck” or “dropped”
- Counseling kiosk at bus stop
- Success Coaches
- STUDENT mentors

Initial Brainstorm Results

* Faculty

- Rethink hiring to change the culture

* Courses

- Tie to real world
- Experiential learning/Applied Learning/Service Learning
- Meta major intro courses
- Career and Employment orientation integrated into courses
- Identify “double counting” courses and promote them.
- Student Support easily available in the classroom.

Pathways (more than just maps)



- * Using student characteristics to individualize the pathway and make it “real”.
 - * Interests, strengths, goals, financial needs/desires
 - * Scheduling constraints/opportunities
 - * Non-curricular obligations (Family, work, athletics, transportation, ...)
- * Makes use of a “decision tree idea”
 - * If you do X, then Y; but if you do A, then B
 - * If you complete step 1, you can expect this (job, opportunity, pay, ...)
 - * If you complete step 2, you can expect this (job, opportunity, pay, ...)
 - * If you complete 3 units more each semester, it will reduce your time to completion by Y (and that likely means X amount of dollars)

Pathways (not just for students)

- * Faculty need to construct these pathways
- * Instructional faculty need to understand these pathways
 - * Probably don't have the expertise to be giving COURSE taking advice.
 - * But understanding the pathways would help faculty to avoid giving poor advice.
- * Faculty need an easy way to understand articulation, general education patterns, and lower division major prep
- * Faculty need to know who/what to recommend for academic counseling and advice

Pathways (more than just a list of courses)

- * Think Fitbit, Waze, Siri, helicopter parent, and “others who bought *this also looked at this*” wrapped into one
 - * Meta Majors
 - * Front loading of career exploration (not to “restrict” but to “guide”)
 - * Academic milestones along the way (stackable programs)
 - * Contextualized coursework for cohorts with similar interests
 - * Learning communities, Themed GE clusters, Authentic engagement
 - * Adaptive Learning (integrating “remediation” into college-level courses)
 - * Data mining; using technology (scheduling, offerings, course taking patterns—both effective and harmful, ...)
 - * Success Coaches
 - * Automatic tracking of student progress and active intervention when a student “strays off path”
 - * Balancing “tech” and “touch” so that the “touch” is more meaningful

So: what do we do?

- How would you redesign the student experience?
- How could the experience be made "more efficient?"
- What might enhance the students' experience and facilitate student progression towards completion of their academic goals?

So: what do we do?

- What would you like to see implemented over the next year?
- What would you like to see implemented over the next 5 years?

Input your ideas into the **“subsequent submission”** google doc